

Amendments to the Claims:

1. (Currently amended) Method for loading computer programs into a memory of a portable memory object having a contactless operating mode, particularly a chip card, from one or more transmitting devices EM1, ..., EMj, ... EMP, p being a whole number, ~~characterized in that the method includes the following steps in which the~~ method comprising:

- the computer program is divided into n blocks BLK1, ..., BLKi, ..., BLKn, n being a whole number greater than 1;
- a piece of information I(n) indicating the number n of blocks to be loaded is transmitted to the portable object;
- the blocks BLK1, ..., BLKi, ... BLKn are loaded without contact into a memory of the portable object from a transmitting device EMj wherein j is in the range from 1 through p;
- each block BLKi is counted in the portable object;
- the loading of the blocks BLK1, ..., BLKi, ..., BLKn is interrupted during the loading of a block BLKi due to an interruption in communication between EMj and the card;
- in response to establishing of communication between one of the transmitting devices EMk and the card, wherein k is in the range 1 through p:
 - interrogating the card as to which block to resume loading, and
 - resuming the loading of the blocks is resumed from block i from transmitting device EMk; and
- each block BLKi loaded is counted in the portable object.
- ~~- means FLG of the portable object indicate to a transmitting device EMj the loading state FLG=Y or nonloading state FLG=N of the portable object.~~

2. (previously cancelled)

3. (Currently Amended) Method according to claim 1, ~~characterized in that the~~ method also comprises the following step in which the method further comprises:

- prior to the resumption of the loading of the block BLK_i, the loading or nonloading state of the portable object is verified.

4. (new) The method according to claim 1, wherein EM_j and EM_k are two distinct transmitting devices.

5. (new) The method according to claim 1, further comprising:

- setting a flag FLG to indicate whether the card is in a loading state or in a non-loading state; and

- upon establishing communication between one of the transmitting devices EM_k and the card, interrogating the flag FLG to determine whether the card is in a loading state.